YUHUI CHEN

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Reinforcement learning, Robot learning, Emnodied artificial intelligence

EDUCATION

Sep 2022–Jun 2027 Chinese Academic of Science, Institution of Automation

Beijing, China

Ph.D degree

Advised by Prof. Dongbin Zhao and co-advised by Prof. Haoran Li, GPA: 3.5/4.0

Jun 2020–Jun 2022 Australian National University

Canberra, Australia

Bechalor of Engineering with Second Class Honours Division A

Major in Electronics and Communication, GPA: 6.0/7.0

Sep 2018–Jun 2020 Beijing Institute of Technology

Beijing, China

Bechalor of Engineering with Honor Graduate, GPA: 3.3/4.0

Xu Teli Class, Major in Information Engineering, GPA: 3.3/4.0

PUBLICATIONS AND PREPRINTS

Oct 2025 QDepth-VLA: Quantized Depth Prediction as Auxiliary Supervision for Vision-Language-Action Models

Yixuan Li, **Yuhui Chen**, Mingcai Zhou, Haoran Li

Under Review

Aug 2025 Survey of Vision-Language-Action Models for Embodied Manipulation

Haoran Li, Yuhui Chen, Wenbo Cui, Weiheng Liu, Kai Liu, Mingcai Zhou, Zhengtao Zhang, Dongbin Zhao

IEEE/CAA Journal of Automatica Sinica

Jun 2025 ConRFT: A Reinforced Fine-tuning Method for VLA Models via Consistency Policy

Yuhui Chen, Shuai Tian, Shugao Liu, Yingting Zhou, Haoran Li, and Dongbin Zhao

Robotics: Science and Systems (RSS) 2025, Full paper, Oral Speech

Feb 2025 CL3R: 3D Reconstruction and Contrast Learning for Enhanced Robotic Manipulation Representations

Wenbo Cui, Chengyang Zhao, Yuhui Chen, Haoran Li, Zhizheng Zhang, Dongbin Zhao, and He Wang

Under Review

Jul 2024 TeViR: Text-to-Video Reward with Diffusion Models for Efficient Reinforcement Learning

Yuhui Chen, Haoran Li, Zhennan Jiang, Haowei Wen, and Dongbin Zhao

IEEE Transactions on Systems, Man, and Cybernetics: Systems

Sep 2024 Generalizing Consistency Policy to Visual RL with Prioritized Proximal Experience Regularization

Haoran Li, Zhennan Jiang, **Yuhui Chen**, and Dongbin Zhao

Neural Information Processing Systems (NeurIPS) 2024, Full paper, Poster

May 2024 Boosting continuous control with consistency policy

Yuhui Chen, Haoran Li, and Dongbin Zhao

Autonomous Agents and Multi-Agent Systems (AAMAS) 2024, Full paper, Oral Speech

RESEARCH AND WORK EXPERIENCE

Oct 2021 – Mar 2022 **Dajiang Innovations.**

Shenzhen, China

MCU embedded engineer in R&D Center, Flight Dept.

Developed drivers for chips using I2C, SPI, and other protocols, including charging chips, Hall joysticks, and IMUs.

 $\label{lem:problem} \mbox{Developed an RTOS-based embedded system to meet business requirements.}$

Design an arbiter that mimics RTOS priority rules to streamline warning prompts for clear logic.

Nov 2020 – Jul 2021 Institute of Automation, Chinese Academy of Sciences

Beijing, China

Research Intern

Developed ROS system on Xavier for upper-level decision making. Developed a RTOS-based system for multi-task handling on a robot. Implemented Yolov3 for armor detection and tracking on Xavier.

Implemented a Kalman filter for real-time multi-sensor data fusion to achieve accurate robot positioning.

Awards

May 2024 AAMAS-24 Scholarship

ACM Special Interest Group on Artificial Intelligence (ACM SIGAI)

Jun 2022 Xuteli Graduates Award (Top 5%)

Beijing Institute of Technology

Mar 2022 1st prize in RoboMaster University Al Challenge (RMUA) China and 2nd prize in RMUA Global

DJI RoboMaster Organizing Committee and the IEEE International Conference on Robotics and Automation (ICRA)

Jun 2019 Xuteli Scholarship (Top 3%)

Beijing Institute of Technology

SKILLS AND INTERESTS

Programming Python / Pytorch, Jax, Numpy

C/C++, ROS, RViz, Moveit SOLIDWORKS for 3D printing

Language Chinese Mandarin (Native), English (Fluent, 96 of TOEFL in Jun 2021), Chinese Cantonese (Basic)

Hobbies Aerial Photography, FPV drone, Basketball, American Football, Skateboard, Ski

Travel, Mountain Climbing (Summitted 6178 Meters' Yuzhu Peak/Sob Gangri on 12th Jul 2019)

Coursework

Sep 2022–Jun 2023 University of Chinese Academic of Science

Beijing, China

Pattern Recognition (90), Robotics (88), Reinforcement Learning (84), Deep Learning (90.4), Computational Game Theory and Applications (89), Computational Intelligence (90), Stochastic Processes (81), Multi-Agent Systems (88), Optimization Algorithms Theory and Applications (88)

Jun 2020–Jun 2022 Australian National University

Canberra, Australia

Power Systems and Power Electronics (80), Computer Architecture and Simulation (83), Digital Systems and Microprocessors (77), Digital Communications (81), Wireless Communications (78)

Sep 2018–Jun 2020 **Beijing Institute of Technology**

Beijing, China

Advanced Algebra (78), C Programming Language (92), Electronic Technology Practice (85), Complex Function and Integral Transform (96), Probability and Mathematical Statistic (83), Analog Electronics (88), Fundamental Principles and Applications fo Control Science (84), Data Structure and Algorithm Design (C++Description) (91), Digital Circuit (88), Fundamental Theories and Applications of Communication and Network (86), Signal Processing Theory and Technology (84)